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by Anthony Williams C++ Concurrency in Action (second edition, published 2019 by Manning Publications) is the definitive reference and guide to writing multithreaded code with Standard C++. It is suitable for all levels of C++ programmers, including those who have never previously written any multithreaded code.

C++ Concurrency in Action by Anthony Williams

The book is titled 'C++ Concurrency In Action', written by Anthony Williams. It is published by Manning Press. I've taken my time reviewing this book because it includes a great deal of code. I've run the examples to better understand the complex ideas behind concurrency. Concurrency is having multiple code execution through various hardware and software process.

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ABOUT THE TECHNOLOGY Concurrency in terms of computers is a single system performing multiple independent activities in parallel, rather than sequentially, or one after the other. AUTHOR BIO Anthony Williams is a UK-based developer and consultant with many years' experience in C++.

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